Emergency Services 2018 Fall Camporee

Heritage & Delaware River District Hudson valley Council

October 12th - 14th



Leaders Guide

Orange County Farmers Museum Route 17K, Montgomery, NY

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Emergency Preparedness BSA

The United States Department of Homeland Security (DHS) is pleased to partner with the Boy Scouts of America to increase the level of citizen preparedness across the country. DHS has asked the Boy Scouts of America to build upon the foundation of the Ready campaign and to help citizens across the country prepare for emergencies of all kinds.



Emergency management, emergency preparedness, and disaster services are common throughout the United States—we take care of each other. By whatever name, these activities encompass mitigation, preparedness, response, and recovery related to any kind of disaster, whether natural, technological, or national security. Emergency preparedness means being prepared for all kinds of emergencies, able to respond in time of crisis to save lives and property, and to help a community—or even a nation—return to normal life after a disaster occurs.

The emergencies of today's world demand more than ever that our young people and adults be trained as individuals and as units to meet emergency situations. The importance of this training is not new to the Boy Scouts of America, as Scouting has always taught youth to be prepared for all types of emergencies. Since Scouting began in the United States, Scouts have responded to the needs of their communities and nation in time of crisis.

When an emergency occurs, it affects every youth and adult member of BSA in the immediate area, creating the responsibility to respond first, as an individual; second, as a member of a family; and third, as a member of a Scouting unit serving the neighborhood and community. Because of these multiple levels of responsibility, the Emergency Preparedness BSA plan includes training for individual, family, and unit preparedness. Special training in all three areas is a prerequisite for BSA members conducting any type of emergency service in their communities.

Registration

Troops and/or individuals must register via the Council Calendar at hudsonvalleyscouting.org.

Registration fees are as follows:

- Boy Scouts and adult leaders: \$10.00 if registered by October 9th.
- LATE FEE: Additional \$5.00 for anyone registering after October 9th
- Last day to register: October 11th. No registrations after October 11th!

Check-In

- From 4:30 PM to 8:00 PM on Friday, October 12th. Early check-in may assist you in finding the best available campsites. No unit should arrive before 4:30 PM.
- Each unit must bring a **complete roster** of scouts and adults attending the event (Please attach roster).
- Upon arrival, each Troop will receive materials for the Saturday competition.
 These materials include a map, schedule, and rotation order for the events.
 Please send only two (2) adults and the SPL to the check-in area rather than the entire Troop.
- Parking and Unloading: Due to the volume of traffic expected, unloading and parking can be a slow process. Please follow the directions of the traffic control people and be patient! All vehicles must stay on marked roads and in parking areas. Parking may not be close to your campsites, so anticipate the chance of having to hike a distance with gear.

Check-Out

When your unit is prepared to leave, you MUST find a camp Commissioner and ask for a camp check. The Leave No Trace policy will be enforced whether you leave on Saturday or Sunday.

Camporee Logistics

Leave No Trace Camping

The Orange County farmer's Museum is a public place that serves the community in many ways and hosts many different organizations throughout the year. We must leave everything as we found it. Remember to keep things better than we find it.

Ground Fires

We will notify Troops one week before the camporee if there is a burn ban in place.

First Aid will be located at the main building. The building will be marked with First Aid Signs

Restroom Facilities

Three Port-a-Pottys will be available around the site.

Water

Troops need to bring in their own drinking water. There are two water sources that you can use to wash dishes. These sources will be marked on the map when you check in.

Trash

Units will have to haul their own trash out.

Parking & Traffic

Please follow all marked traffic signs.

Camping

Units will be camping in designated areas. Areas will be assigned at check-in.

<u>Meals</u>

All meals will need to be planned by the Troops attending. No meals will be provided by the Camporee. There **may** be outside food available to purchase depending on what events are taking place at the Farmers Museum.

Camporee Policies and Procedures

These rules are the general framework around which the Camporee will be operated. A Spirit of Scouting courtesy and brotherhood must prevail during the entire Camporee if it is to be a success. The Scout Oath, Law, and Outdoor Code are the guides for all behavior at the Camporee. Troops or individual that do not conform to this spirit will be asked to leave the event.

- A registration fee will be charged to cover the cost of the facility, camporee supplies, patches, and awards. Fees must be paid in full upon check-in at the Camporee.
- 2. Troops/Crews should arrive and depart in Full Uniform. The uniform is required for the Saturday campfire and Sunday assembly.
- Scouts should dress for Saturday's activities in a manner that is appropriate for the activity and the weather. This generally means Scout shorts/pants and an activity shirt or Scout T-shirt. In cold weather clothing should be layered.
- Campsites may be reserved by pre-registering for the Camporee. If a troop does not preregister, it will be assigned a campsite upon arrival by the Camporee staff on a first come first serve basis.
- 5. Troops should not plan to arrive before 4:30 pm Friday. Campsites will not be assigned prior to that time.
- 6. There is minimal parking at the facility, please bring as few vehicles as possible. Parking details will be available at check-in.
- 7. Campers, RV's, and gas powered generators are NOT allowed at Camporee.
- 8. A map of the camporee grounds will be provided at check-in and will also be located at the Camporee headquarters. Each Scoutmaster must ensure that his/her Troop campsite is shown on the map as soon as possible.
- 9. Campsites: Quiet time will be 10:00 p.m. All Scouts must be in their campsites at this time. No radios are allowed. Safety and Fire protection is the responsibility of everyone at the Camporee. The campgrounds must be clear.
- 10. Waste disposal: All campsite trash should be deposited in the assigned area. All hazardous material must be stored out of the weather. A waste disposal plan will be available at check in.
- 11. Taps will be at 10:30 p.m. each evening at the Camporee. Reveille will be at 7:00 a.m. Quiet hours are between those hours. Activities such as cooking, setting up camp, and playing will not be permitted during this time. Units should plan to arrive at the Camporee in ample time to have their campsites established by Taps.
- 12. Visitors (other than registered participants) are welcome at the Camporee. Visitors to a troop campsite must have the permission of the unit leader. Visitors are welcome to attend field events and the Saturday evening campfire, and may bring picnic lunches and dinner to the Camporee. Visitors must depart the Camporee before Taps.

- 13. Pets are not allowed at the Camporee. Any Scout, Scout leader, or visitor bringing a pet to the Camporee will be asked to leave and will be escorted from the property.
- 14. Any unsafe or improper use of knives, axes, or other tools will result in a lowering of the campsite inspection score.
- 15. Sheath knives and fixed blade scabbard knives are prohibited.
- 16. The Boy Scouts of America prohibits the use of alcoholic beverages and controlled substances at Encampments of activities on property owned and/or operated by the Boy Scouts of America, or at any activity involving participation of youth members. Adult leaders should support the attitude that young adults are better off without tobacco and may not allow the use of tobacco products at any BSA activity involving youth participants. All Scouting functions, meetings, and activities should be conducted on a smoke-free basis, with smoking areas located well away from all participants.

CAMPOREE SCHEDULE OF EVENTS

Friday October 12th

4:30 p.m. – 7:30 p.m. Check-in & campsite setup/assignment 8:00 p.m. Troop Leader & Troop SPL, All Star PL and APL, Adult PL and APL, Cracker Barrel/Q&A 10:30 p.m. Lights Out

Saturday October 13th

7:00 a.m. Reveille
8:30 a.m. Opening Ceremony, Flag Raising
9:00 a.m. – 12:00 p.m. Troop Competitions
12:00 p.m. – 1:15 p.m. Lunch
1:30 p.m. – 5:45 p.m. Demonstrations & Interactive Events
6:00 p.m. Dinner and Cleanup
7:15 p.m. Assemble for Campfire
7:30 p.m. Campfire (All patrols will perform a song and/or a skit approved by the campfire coordinator)
10:30 p.m. Lights Out

Sunday October 14th

7:00 a.m. Reveille and Campsite Cleanup 8:30 a.m. Pack up gear, break camp, cleanup, Campsite inspection & depart for home.

Troop Competitions

- 1. Bucket Brigade
 - a. Team building game for competing patrols.
- 2. Water balloon Fire Extinguisher
 - a. Troops should bring materials to start and maintain a small fire.
 - i. No Accelerants
 - ii. No Artificial Fire Starters
- 3. First Aid & Orienteering
 - a. Two events blended into one. You will need to use your orienteering skills to find the first aid scenarios.
- 4. Fire Ax Knot Tying
 - a. Be prepared to use your knot tying skills!
- 5. Nuclear Waste
 - a. Team building game for competing patrols

Afternoon Demonstrations & Interactive Events

There will be several demonstrations and events for the Scouts to learn from and experience. There will be police, fire, ambulance, and much more throughout the afternoon.

Five Alarm Chili Cook off

General Information - All contestants must be Scouters. "Ringers" will be disqualified.

- 1. Contestants are responsible for supplying all of their own cooking utensils, Coleman type stoves, pots etc.
- 2. Displays and demonstrations will be judged based upon overall appearance, aesthetics, spirit, participation of the contestants, and enjoyment by the judges and observing Scouters.

Official Chili Judging

- 1. Any form of chili is permissible. However, only "True Chili" will be considered for serious judging. "True Chili" is defined by the International Chili Society as any kind of meat, or combination of meats cooked with peppers, various other spices, and other ingredients with the exception of items such as beans or pasta.
- 2. No ingredient may be precooked or treated in any way prior to the setup period the day of the cook-off. The only exceptions are canned or bottled tomatoes, tomato sauce, peppers, pepper sauce, beverages, broth, and grinding or mixing the spices. Meat may be pre-cut or ground, but not treated in any way. All other ingredients must be chopped or prepared at the cook-off.
- 3. The judging committee will select the winners based on taste, appearance and creativity. Good Chili combines the elements of texture, freshness, and aroma and of course taste.
- 4. All chili must have a name for the recipe when submitted for judging. Weird names that refer to Scouting or Scouters are encouraged. All names must be in English unless they are in some other language, and must be in good taste.
- 5. Any attempts to influence, bias, or sway the Iron Scout Cook-off staff toward one chili or away from another are encouraged. Attempts to influence the final judging staff are permitted.
- 6. Winners will be required to submit their recipe for posting on the Heritage District Web site. For those contestants who are worried about giving away secrets, there is no requirement that the recipe you submit resemble what you actually cooked in any way. This contest rule has been designed to make absolutely no sense whatsoever.